

MM3311 Interaction Design for Education

Instructor: Sharon Kaitner, M.Ed.

Purpose: To develop research skills in deciding the objectives, needs, tasks and target audience of a learning project.

Task: After deciding what you will be doing for a final project, it is important to see what has been done previously. Using online research from scientific or educational journals, the school library, and the local public library, investigate what similar projects have been created, the tasks that you will need to teach, and the usefulness of your project (you should never do anything if it doesn't have value.)

Assignment: Within your homework site, create a web page illustrating what your goals and objectives are, what technologies you plan on using (please bear in mind that this class requires the use of multiple modalities in teaching), the pages/sections you want to create (illustrated as a flowchart), your target audience and what they will gain from you, and your resources properly cited. An example is provided on the web site.